

# *LEARNING TO LEARN VIDEO CONTEST ORIENTATION*

March 4th, 2022, Week 7



# OUTLINE

## ■ Learning to Learn

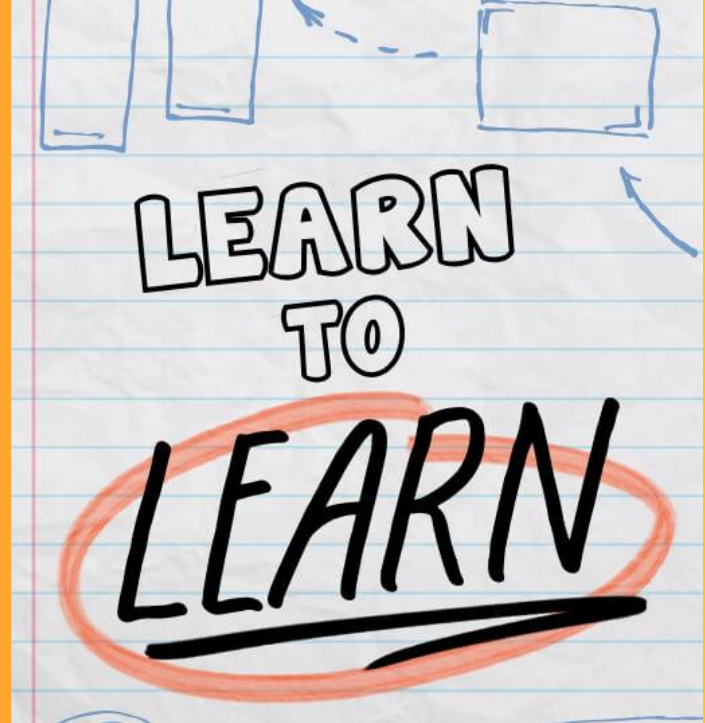
## ■ Video Contest

- ✓ Objectives
- ✓ Requirements
- ✓ Assessment Criteria
- ✓ Prizes
- ✓ Additional Support & Important Dates

# VIDEO CONTEST



**1.**  
***WHAT IS  
LEARNING TO LEARN?***



“

**Learning to learn** is about becoming a better learner than you already are. Those who are really good at it are not necessarily smarter or more intelligent. They just treat/approach learning differently. They tend to look at how they learn, try to understand it, take control of it, and become better at it.



# MODEL

6 Dimensions

12 Components



## ***DIFFERENT ASPECTS OF L2L***

- Inspirations and Aspirations (Intentional)
- Beliefs and Habits (Dispositional)
- Reflection and Control (Metacognitive)
- Motivation and Determination (Affective-motivational)
- Knowledge and Skills (Cognitive)
- Networks and Resources (Social)

# SELF-ASSESSMENT RUBRIC

## Affective-Motivational Dimension

Component	Survival Learner	Progressing Learner	Sophisticated Learner
<b>Motivation for Learning</b>	My motivation to learn is dependent on external factors (e.g. how well the teachers teach); I have little control over my own motivation	I become more aware of the factors that motivate or demotivate my learning; I have some control over my own motivation	I am aware of the factors that motivate or demotivate my learning; I am able to apply a range of strategies to motivate myself
<b>Emotion and Resilience</b>	I often feel helpless with the stress and frustration from studying; I give up easily when facing setbacks	I become more aware of the factors that trigger the negative emotions in me; I have developed some strategies to cope with them	I deploy various strategies to prevent or manage my negative emotions; I persist through difficulties and stressful situations

# ***SELF-ASSESSMENT RUBRIC***

## Metacognitive Dimension

Component	Progressing Learner
<b>Self-regulated Learning</b>	I plan my learning, monitor my progress, evaluate my learning strategies and make adjustments as needed
<b>Reflection on Learning</b>	I reflect on my learning process and outcomes to evaluate my learning strategies and enhance my performance



2.

# ***VIDEO CONTEST***

Objectives and Eligibility



# *OBJECTIVES*

- To promote engagement and student-teacher partnership in L2L
- To generate a wealth of short videos to help students become better learners.
- To create a learning community in which members support each other's development through collaboration, sharing and exchanges.

# ***ELIGIBILITY***

**All PolyU Community**

Students

Teachers

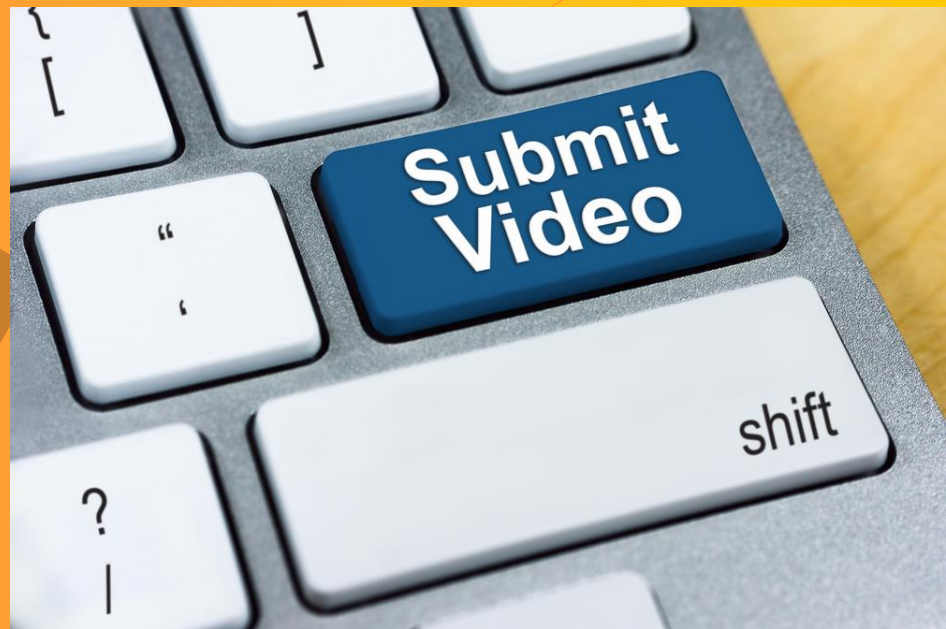
Students & Teachers



**3.**

# ***SUBMISSION DETAILS***

For Video Entries



## ***3 CATEGORIES (MAX. ONE ENTRY PER CATEGORY)***



### **Category 1: Stories & experiences**

Sharing of inspirational stories, experiences and insights  
(Enter for the 'Most Inspiring Video' Awards)

### **Category 2: Tips & strategies**

Sharing of effective learning strategies, tips, habits, etc.  
(Enter for the 'Most Creative Video' Awards)

### **Category 3: Tools & resources**

Introduction of useful learning tools and resources  
(Enter for the 'Most Useful Video' Awards)

# ***SUBMISSION REQUIREMENTS***

A valid video entry must meet the following requirements:

- **Length:** 30 Seconds - 3 Minutes
- **File Format:** .mp4, .mov, ...
- **Title:** in English, max. 10 words
- **Narration:** in participant's own voice & in English
- **Content:** relevant to Learning to Learn
- **Deadline:** 25th March 2022

# ***SUBMISSION METHODS***

## **Panopto**

1. Self-enrol to the Blackboard course (Assist)
2. Submit the video via the L2L Video Contest site on Learn@PolyU

(Details can be found on our **Official Webpage**)

**Please indicate the name of member(s) and the category of your entry in the Description Box.**

*After previewed by the committee, qualified entries will be posted to the public for voting.*

## ***IMPORTANT NOTES***

1. Do not disturb others when filming. Respect others' privacy. If the video shows other person(s)'s face, prior permission from the person(s) must be obtained.
2. Do not use offensive language in the video.
3. Do not include inappropriate or illegal contents in the video.





# ***COPYRIGHT***

1. The video entry must be an original work of the entrant(s).
2. The video must not contain copyrighted/unlicensed materials.

*By submitting a video for the contest, the entrants grant PolyU an unrestricted royalty-free licence to use, edit, display, distribute, and/or broadcast the submitted work in part or in entirety through any channel/medium for any purpose.*



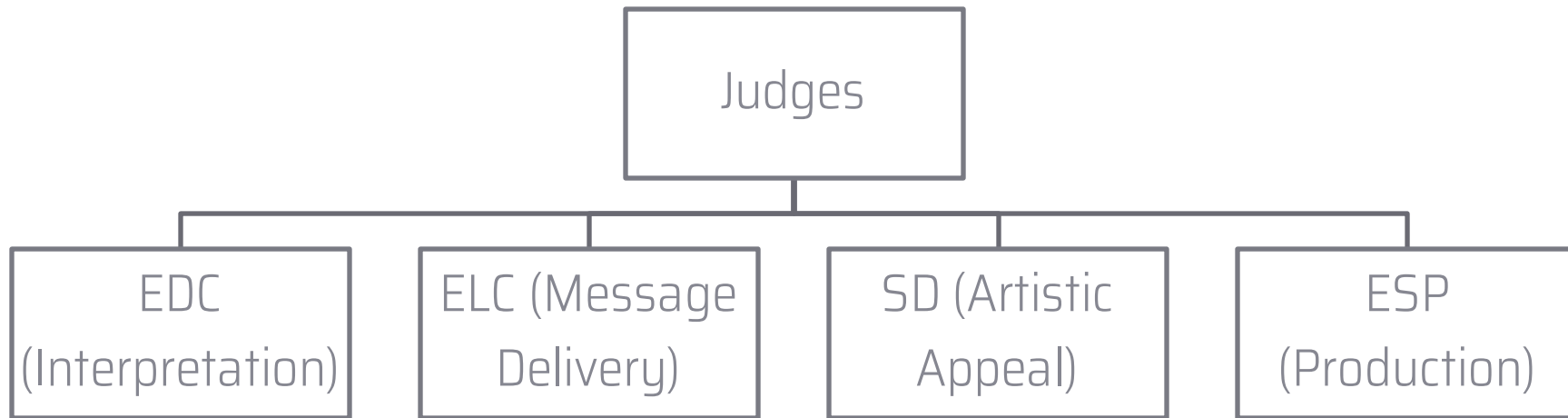
# 4. *AWARDS & JUDGING CRITERIA*



# AWARDS

<b>Learners' Choice Awards</b>	
Most Popular Video	Decided by Viewers' Votes
Most Inspiring Video (Gold, Silver, Bronze)	
Most Creative Video (Gold, Silver, Bronze)	
Most Useful Video (Gold, Silver, Bronze)	
<b>Critical Acclaim Awards</b>	
Best Interpretation	Decided by Judging Panel
Best Message Delivery	
Best Artistic Appeal	
Best Production	
<b>Best Video Awards</b>	
Best Video Entry (Gold, Silver, Bronze)	Decided based on Panel Scores & Viewers' Votes

# *JUDGING PANEL FOR CRITICAL ACCLAIM AWARDS*



## *CRITERIA FOR BEST VIDEO AWARDS (0-100)*

Professional Judgment from Committee (60%, 15% each)				Public Vote (40%)	Bonus for Student-Teacher Partnership (10 points)
EDC	ELC	SD	ESP		
Interpretation	Message Delivery	Artistic Appeal	Production		

# ***5. PRIZES***



***BEST VIDEO ENTRY - GOLD***

MacBook Air 512GB

AirPods Max

Cash Prize \$3,000



***BEST VIDEO ENTRY - SILVER***

iPhone 13 Pro 256GB

Apple Watch Series 7 41mm

Cash Prize - \$2,000





***BEST VIDEO ENTRY - BRONZE***

12.9-inch iPad Pro 128GB

Cash Prize - \$2,000



## *LEARNERS' CHOICE – PUBLIC VOTE*

<b>Most Popular Video (1 Winner)</b>	iPhone 13 256GB
<b>Most Inspiring / Creative / Useful Video (9 Winners)</b>	Gold: 11-inch iPad Pro 128GB Silver: iPad mini 64GB Bronze: AirPods 3rd Generation

## ***CRITICAL ACCLAIM – PROFESSION***

<b>Best Interpretation</b>	11-inch iPad Pro 128GB (1 Winner for Each Award)
<b>Best Message Delivery</b>	
<b>Best Artistic Appeal</b>	
<b>Best Production</b>	

# ***PARTICIPATION***

Each qualified entry will get an award of participation after being reviewed by Video Contest Committee:

- Apple Store \$300 Gift Card\*1
- **OR** ParknShop \$300 Coupon\*1

## ***COUPONS FOR VOTERS***

Each ID has ONE chance for voting.

- First 100 Voters - \$50 ParknShop Coupon Each
- Every 100 Votes - one Lucky Draw for \$100 ParknShop Coupon

**6.**

# ***ADDITIONAL SUPPORT***

Some Extra Resources for Participants..



# WORKSHOP SUPPORT

## ELC Workshop

How to Communicate Effectively through Videos?

Mar 8th

15:30-16:30

Online via Zoom

## ESP Workshop

How to Make Good Videos with Smartphone?

Mar 9th

15:30-16:30

Online via Zoom

### Registration:

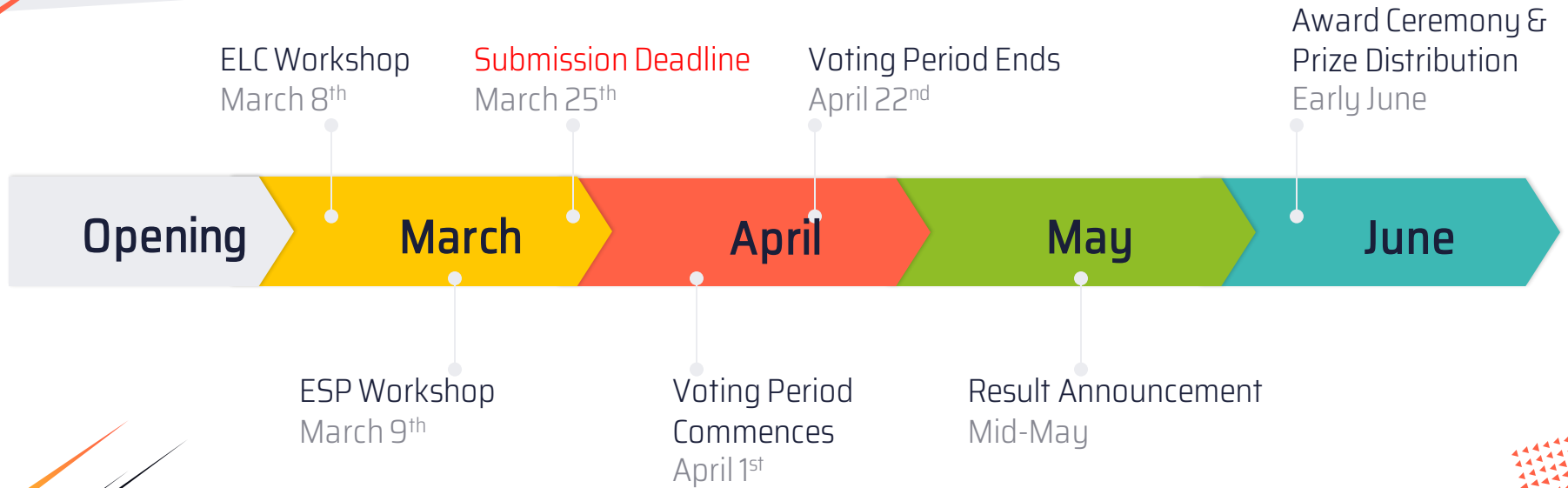
For Students:



For Staff:



# IMPORTANT DATES





## *CREDITS*

Special thanks to all the support from involved parties of this grand activity:

- English Language Centre
- School of Design
- Exposure Studio Productions

## For Enquires?

Please find us at:

- **Email Address:** [l2l.support@polyu.edu.hk](mailto:l2l.support@polyu.edu.hk)
- **Official Webpage:** <https://www.polyu.edu.hk/CoP/2020/L2L/events.html>



# *THANKS!*

Join us in CoP!



We would like to hear your feedback also!

